

Civil Money Penalty Reinvestment Program SFY26

Approved Projects

In SFY 2026, four projects were approved by CMS to use CMP Reinvestment Funds to improve the quality of life or care for residents of Virginia's nursing facilities. Projects will be implemented over the next one to three years utilizing a total of \$691,929 in CMP Reinvestment Funds. The breakdown of the use of funds over the three-year period follows:

Fiscal Year	Number of Projects	Funds Approved
SFY 2026	4	\$272,686
SFY 2027	3	\$259,610
SFY 2028	2	\$159,632
Total		\$691,929

Goodwin House Bailey's Crossroads

Reducing Loneliness and Increasing Engagement Through In-Room Visits from a Miniature Horse

Goodwin House aims to reduce loneliness, skin hunger, and social isolation by offering high-touch, interactive visits with a potty-trained miniature horse. This unique program will provide nursing home residents, particularly those confined to their rooms or unable to engage in other activities, with an emotionally enriching experience that enhances their quality of life. The miniature horse visits are specifically designed to accommodate individuals with physical challenges that make it difficult to leave their rooms or apartments, as the horse is trained to interact comfortably at bed height. These visits offer a gentle and therapeutic form of interaction that fosters emotional connection, reduces feelings of isolation, and stimulates cognitive engagement.

SFY 2026	SFY 2027	SFY 2028	Total
\$19,800	\$19,800	\$19,800	\$59,400

Friendship Foundation

Friendship Life Skills Activities

Friendship Life Skill Activities will directly benefit nursing home residents by providing supplies for life skill activities that simulate laundry, gardening, childcare, and other daily living skills for individuals living at three facilities (Friendship Health and Rehab Center, Friendship Health and Rehab Center South, and Friendship Richfield Health Center), especially those experiencing dementia. Because of the expanded capacity for engaging and therapeutic activities these

supplies will provide, this project will improve the quality of life of all the residents at Friendship's three nursing facilities.

SFY 2026	SFY 2027	SFY 2028	Total
\$13,076	n/a	n/a	\$13,076

LeadingAge Virginia

Immersive Empathy: Training that Improves Quality of Care for Residents

LeadingAge Virginia is proposing to partner with Embodied Labs, a healthcare training pioneer, to engage 20 Virginia-based CMS-certified nursing homes in a two-year CMPRP initiative entitled, Immersive Empathy: Training that Improves Quality of Care for Residents. Embodied Labs provides a web-immersive training platform for family caregivers and care partners. By completing learning modules that emulate nursing home residents' chronic conditions, staff and residents alike will benefit from positive outcomes: increased staff confidence in providing care, strengthened knowledge and competencies, deepened understanding of care recipient needs, and reduced work-related stress and burnout. Previous Embodied Labs learners showed increased knowledge of disease symptoms and trajectory, improved communication and relationships among staff, residents, and families, and improvement in the overall quality of life and health of residents.

SFY 2026	SFY 2027	SFY 2028	Total
\$99,978	\$99,978	n/a	\$199,956

2NOOME, LLC

See Me – An Activities Program to Improve Quality of Life

The goal of this program is to enhance mood, well-being and socialization through an understanding of the residents' life story. The goal of the 3-year project is for 2,520 Virginia nursing home residents to receive a deluxe, hardcover life story book and an unlimited number of eBooks for the 28 nursing homes that have integrated the life story books into their activities programming. Anticipated outcomes for participating residents in this evidenced-based program are to enhance quality of life by increasing social engagement, psychological health and satisfaction with the program.

SFY 2026	SFY 2027	SFY 2028	Total
\$139,832	\$139,832	\$139,832	\$419,496